Ahmad M. Mustapha

Phone Number: +961 71 177 395

E-mail: ahmad.m.mustapha@hotmail.com

About Me

I am an AI engineer and Software Developer with diverse experience in academia and industry in multiple domains like Machine Learning, Artificial Intelligence, Data Science, and Backend Development. I strive and enjoy positions that require creativity, problem-solving, and analytical skill sets.

Education

Ladeation		
From 2018 to 2020	American University of Beirut (AUB) Master in Electric and Computer Engineering Major in Machine Intelligence Relevant Courses Taken: Applied Parallel Programming CUDA, Natural Language Processing, Adv. Data Science	Beirut, Lebanon
From 2015 to 2017	Lebanese University Master in Information systems and Data Intelligence Relevant Courses Taken: Data Mining, Big Data, Machine Learning, Decision Support, Distributed Applications, Real-Time Analysis Rank: 1/13	Beirut, Lebanon
From 2012 to 2015	Lebanese University Bachelor in Computer Science	Beirut, Lebanon
Experience		
From 2023 to Present	 Mustapha Technology Institute Founder and Lecturer – Seasonal Side Gig Educational startup to fill educational gaps Taught and developed learning materials E.g. Intro. to machine learning – Online presence for developers – Intro to Python – CV building 	Beirut, Lebanon

From 2022 to 2023

Career Break

Traveled - Learned New Language

From 2021 to 2022

Java Developer Murex

Beirut, Lebanon

- Maintained a business module
- Agile Methodology
- Java, Python, Spring, Spring Boot, Open API, REST, ...

2021 (8 months)	 Machine Learning Engineer Veer Managed a Machine Learning project from A to Z The project was related to Traffic Management Data Cleaning, Data Munging, Data Visualization Learning Prediction. Python, RNNs, LSTMs, Regression, Pandas, Numpy, Plotly, Dash. 	Beirut, Lebanon
From 2018 to 2020	 Research Assistance American University of Lebanon (AUB) Implementing/Improving Bleeding Edge Unsupervised Deep Learning Models Neural Networks Adversarial Samples Unsupervised Deep Learning Software Engineering Interaction with Machine Learning 	Beirut, Lebanon
From 2018 to 2020	 Multidisciplinary Engineer Self-Employed – Different Clients Computer vision models to detect vehicles in a tropical reserve in Africa. Computer vision models to detect illness through lung X-ray images Python Script to scrape and sort by price selected goods from different online providers Several Data Science and Machine Learning projects 	Beirut, Lebanon
Spring 2018-2019 Fall 2019-2020	 Teaching Assistance (277 hours total) American University of Lebanon (AUB) Teaching Introduction to Programming C++ / Matlab Teaching Computer Organization VHDL/PIC Software Tools (QT/Doxygen/Make Files/Unit Tests) 	Beirut, Lebanon
From 2017 to 2018	 Research Intern University of Versailles (UVSQ) Handling Multidimensional Data from Moving Air Pollution Sensors Use R libraries to transform data into functions Implement a Spark/Scala-based framework to read sensory values, interpolate them into functions, apply analysis on them, 	Versaille, France
From 2015 to 2016	 Occasional Private Tutor Introduction to programming (C/C++) Introduction to Web Development 	Beirut, Lebanon

Projects

Research

As a Research Assistant at the American University of Beirut, I worked on three different but related topics.

- Adversarial samples for deep learning models. I studied the literature and focused on how the Software Testing community tackles this problem.
- Unsupervised Deep Representation Learning. I implemented a state-of-the-art approach called Deep Cluster proposed by the Facebook AI team and did thorough experimentations and proposed enhancements.
- Self-Supervised Deep Learning. I applied a state-of-the-art interpretability approach to different self-supervised models to understand their actual learning capacities.
- Interaction between Machine Learning and Software Engineering. Studied the literature. For all experiments, I used Pytorch for building and training models. Tensor board for tracking experiment results. SLURM to submit jobs to the university computation cluster.
- Point in Polyhedron Algorithm. Implementation on GPU Implemented the computationally extensive problem of "locating whether a point belongs to a triangulated polyhedron" over a Graphics Processing Unit (GPU). The two-stage parallelized algorithm was borrowed from two state-of-the-art papers. One is to index the polyhedron faces using a 3D grid. The other was to compute whether a point belonged to a polyhedron or not utilizing the indexed triangles. Used C++, CUDA, Three.js. Course Project.
- Object Detection in aerial videos. This was a freelancing project. The client overseeing a natural reserve in Africa asked to develop a computer vision program that takes drone footage as input and fires an alarm if a vehicle is detected. The task was not straightforward as the available data was relatively small and of special natural flora. Moreover, off-the-shelf object detection models were not trained to detect vehicles from a birds-eye point of view. I had to fine-tune models using manually annotated data. Used CVAT, Python, Pytorch, and YOLO object detection deep learning model.
- Software Development I have a solid foundation in software engineering. Throughout the
 years, I managed to work on a multitude of applications. Desktop Applications using C++, Java,
 JavaFX, Python. Mobile Applications using Android. Web applications using Vanilla
 JavaScript, Ajax, and PHP.
- Profiling Lebanese Real Estate Properties Rentals. A side project to study the Lebanese Real State Rentals the team scraped the OLX Lebanon website to collect data related to property rentals to predict prices followed by exploratory data analysis, data preparation, data preprocessing, and feature selection. Followed by the modeling phase which uses SVM, KNN, decision trees, and neural networks. The modeling phase included hyper-parameters grid search and cross-validation. Finally applied statistical significance tests to figure out whether model improvements were a matter of chance or not. While also incorporating state-of-the-art research Deep Learning Uncertainty Quantification using ensembles, Monte Carlo dropout, and mixture density networks. Moreover, we applied state-of-the-art ML model interpretation using SHAP. Used Python, Pytorch, Keras, Skorch, R, and Scikit-learn.

Publications

- Mustapha A., Zeitouni K. and Taher Y. (2018). Towards Rich Sensor Data Representation Functional Data Analysis Framework for Opportunistic Mobile Monitoring.GISTAM
- Mustapha A., Khreich W., Masri W. (2021) A Deep Dive into Deep Cluster
- Mustapha A., Khreich W., Masri W. (2021) Inter-model Interpretability: Self-Supervised Models as a Case Study

Conferences

- 4th International Conference on Geographical Information Systems Theory, Applications and Management, GISTAM 2018, Funchal, Madeira, Portugal. Presented the paper Towards Rich Sensor Data Representation - Functional Data Analysis Framework for Opportunistic Mobile Monitoring.
- 34th IEEE International Conference on Data Engineering ICDE20 18. Paris. Guest.
- Junior Conference on Data Science and Engineering JDSE2018. Paris Saclay. Guest.

SKILLS

Languages: Fluent in English and Arabic.

Soft Skills: Communication, Teamwork, Setting Goals, Planning

Technical Skills: Java, spring, Python, Scikit-Learn, R, Pytorch, Tensorflow, MatplotLib, Plotly, Dash

References

• Dr. Wes Masri, Professor at George Mason University, US, wmasri@gmu.edu

Portfolio

For more interesting details check my online portfolio or scan the QR code



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